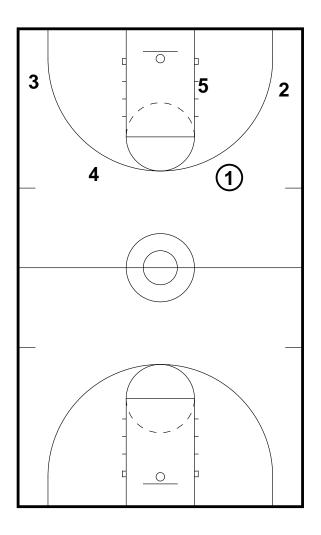
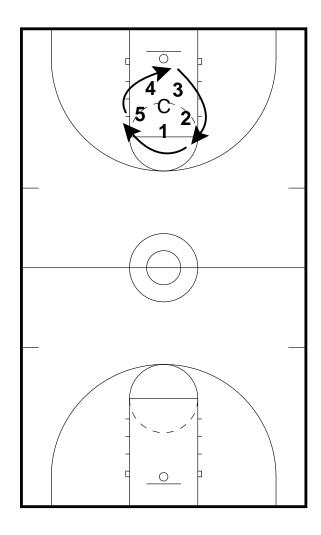
Six Shot Fast Break Drill





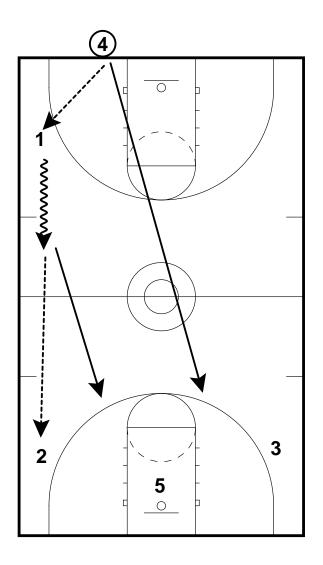
Rules For The Fast Break

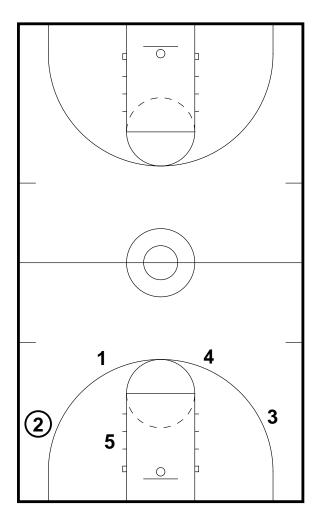
- 1. The #4 always takes the ball out of bounds.
- 2. The #2 will run the right side of the floor. Stay wide, outside the three point line.
- 3. The #2 will run the left side of the floor. Stay wide, outside of the 3 point line.
- 4. The #1 will run to the nearest outlet right or left. If they can't get the ball, they will cut to the middle of the floor.
- 5. The #5 will sprint tot he middle of the lane and find the ball. They will then fill the strong side block and post up.

Drill Set-Up

- 1. The coach has the ball.Players 1-5 will circle around the coach jogging. They will say their numbers as they circle.
- 2. The coach shoots the ball.
- 3. #4 takes the ball OOB and outlets to #1. Everyone else runs the floor and fills their stops.

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- 4. After the pass ahead, the #1 fills the top spot to that side.
- 5. The #4 will fill the top spot opposite the #1. We are now in 4 out 1 in spots.
- 6. If you are playing 5 out, the 5 will slide to the corner and everyone will shift to the 5 out spots (top, wings, corners).
- 7. When they transition to the opposite end of the floor for the second shot, the #2 and #3 must cross and switch sides.

6 Shot Progression

Shot #1- #1 passes ahead to the #2 for a shot.

Shot #2 - #1 passes ahead to #3 for a shot.

Shot #3 - #1 will pass to either #2 or #3. They will then pass to #5 for a shot.

Shot #4 - #1 will come down the floor and pull up for a jumpshot.

Shot #5 - #1 will pass to either #2 or #3. They will look into the #5 then skip it to the trailer #4 for a shot.

Shot #6 - This is the same as Shot #5 except the #4 will not shoot it. They will make a high/low pass to #5 to finish.

Note:

- 1. The players are not allowed to transition to the other end until the shot is made. They must finish any misses.
- 2. Time them to see how long it takes to complete 6 trips.